

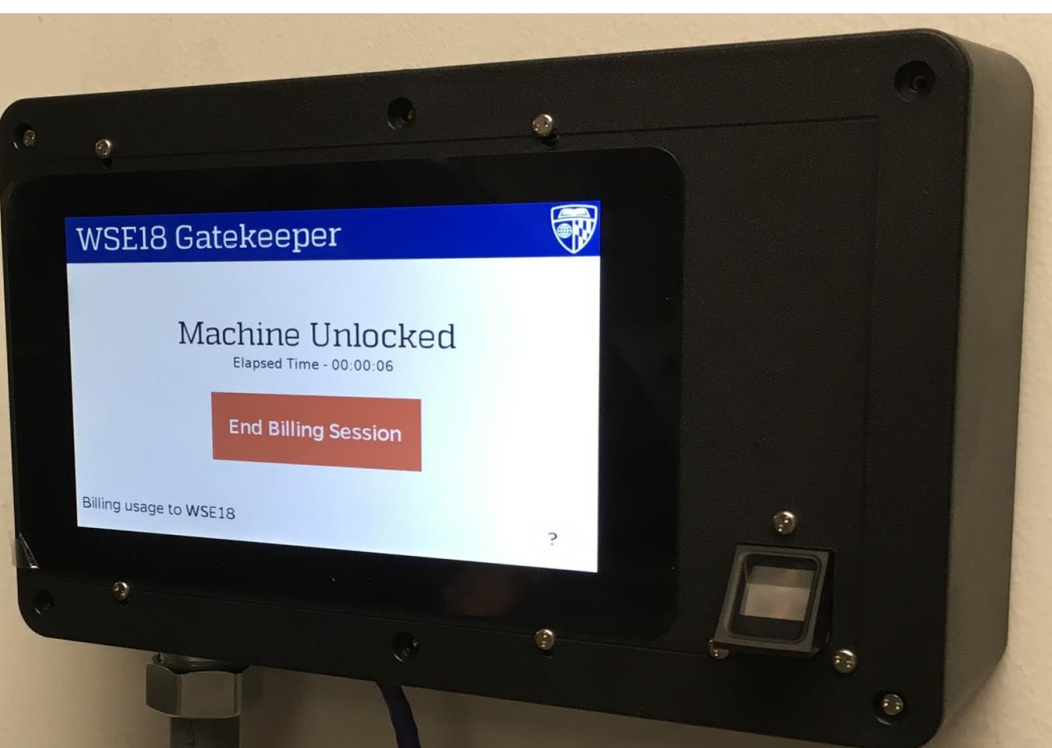
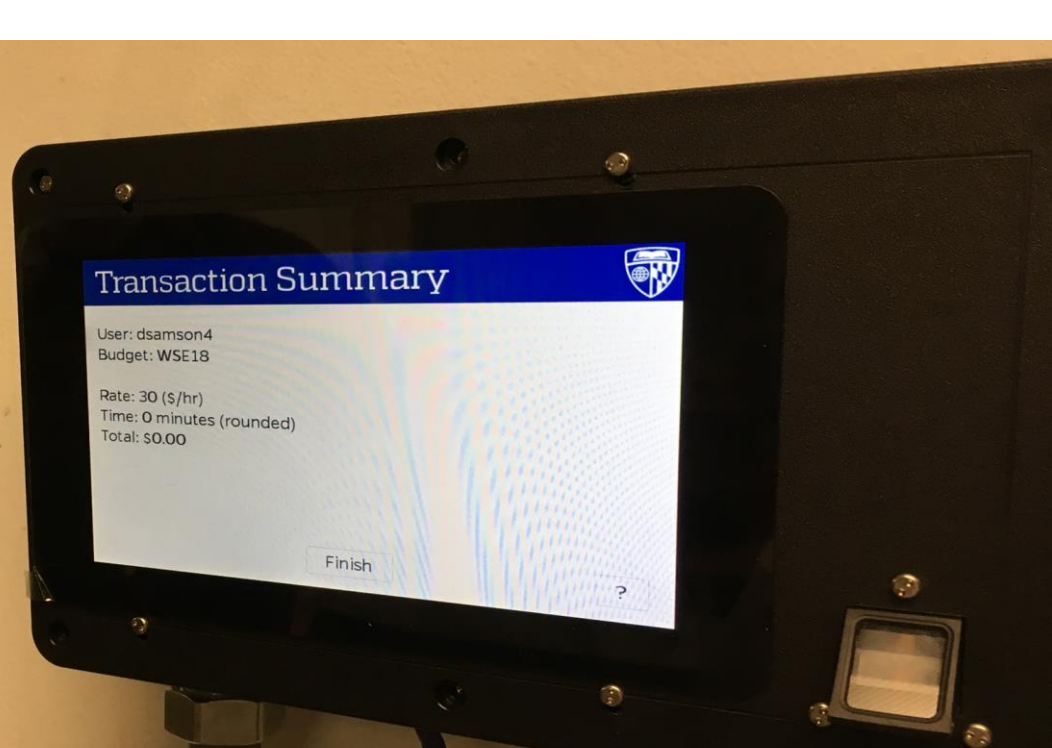
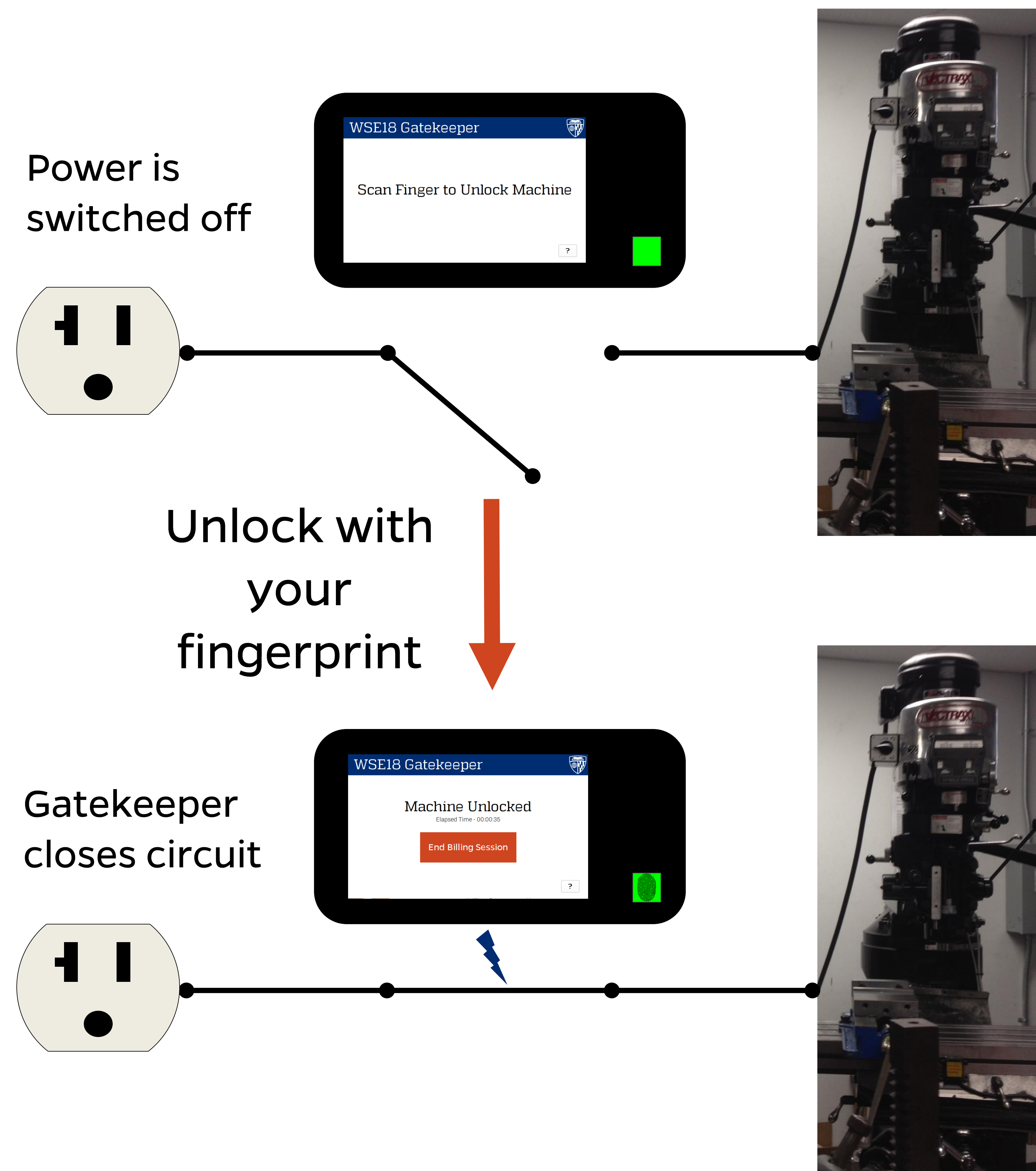


**Problem Statement: Develop a tamper-evident system that prevents users from operating equipment they are not trained to use and automatically tracks equipment usage.**

## Using the Gatekeeper

1.  Present your finger.
2.  If trained, pick the budget to charge.
3.  Use the machine.
4.  When finished a summary is displayed.

## What the Gatekeeper Does



## Gatekeeper Performance

**User Recognition Accuracy**  
In **5 weeks** of user testing  
with **over 100 hours** of usage billed  
**50 users** registered  
**342 fingerprints** stored  
and **152 machine** sessions  
...exactly **1** user was misidentified...once.

**Information Security**  
**4 teams** of volunteer hackers  
in **2 months** of penetration testing  
found **1 way** to read traffic...  
**0 ways** to alter data...  
and **0 ways** to steal sensitive information

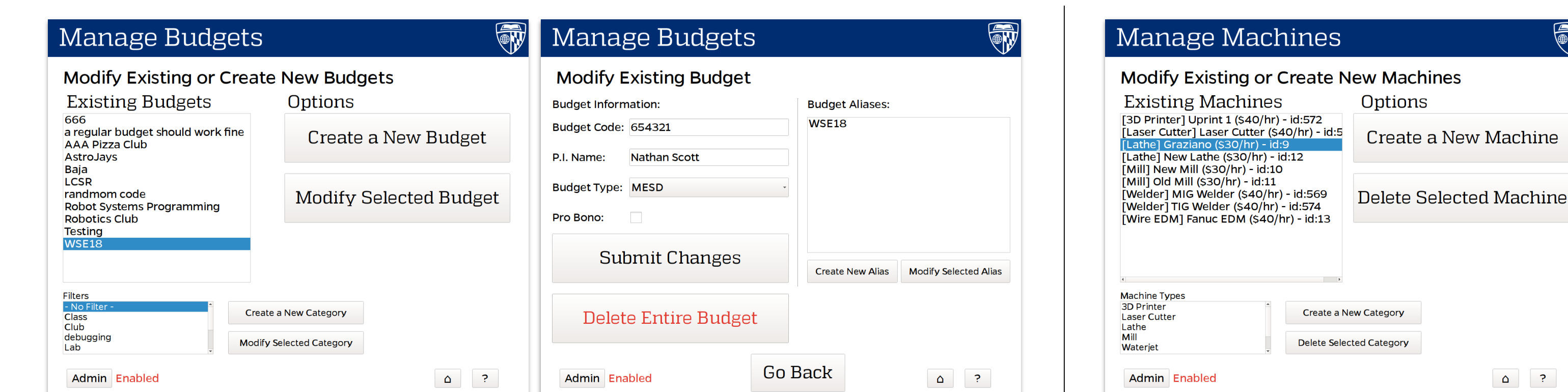
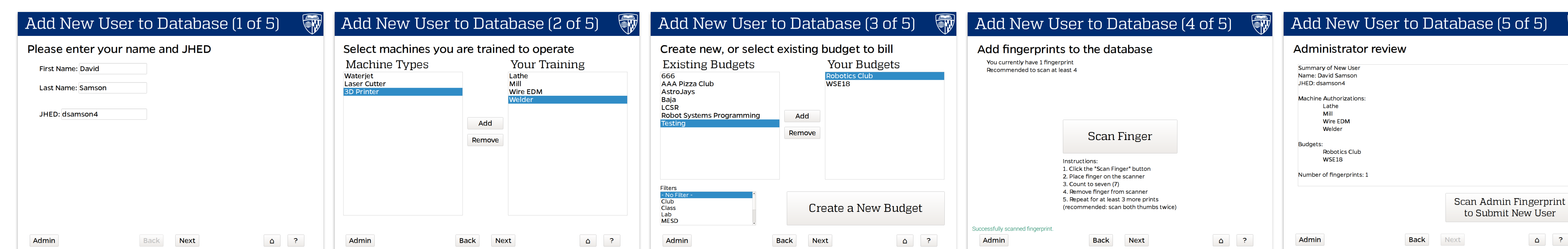
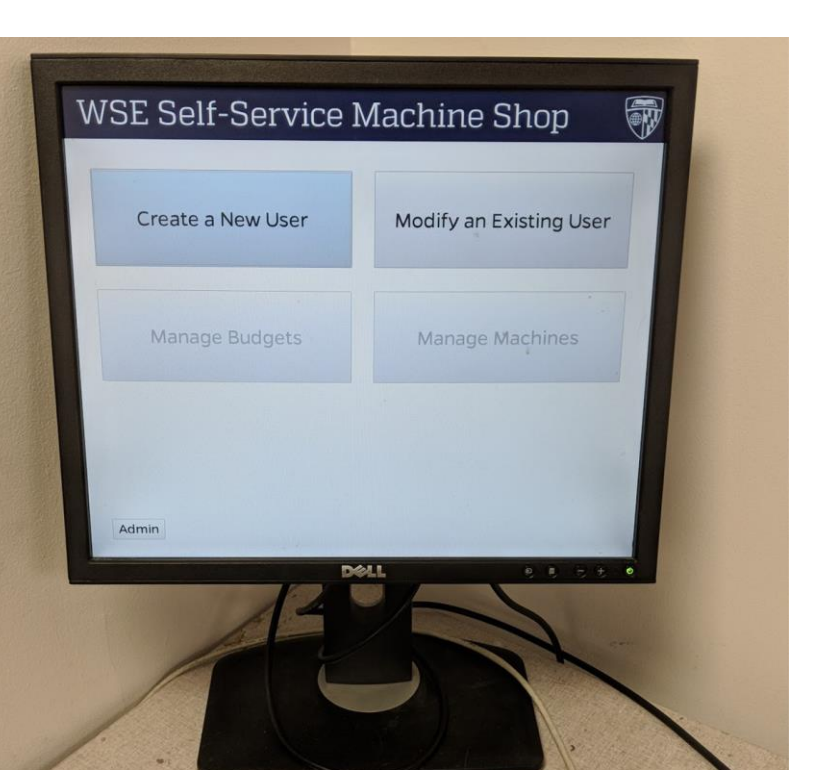
**Reliability and Extensibility**  
Supports **arbitrary numbers of machines**  
with component costs **less than \$430**.  
**Tested for 5 weeks** of continuous use  
interrupted only for upgrades.  
End users **proved ability to assemble new units from documentation**.  
Project installed Gatekeepers **on every billed machine** in the Student Shop

## The Kiosk

### Create/Manage Users

### Manage Budgets

### Manage Machines



The **Kiosk** facilitates creating and modifying new users, budgets, and machines in the system.

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